



Oktoberfest Manager – a humorous simulation game for aspiring beer barons



Languages already available: English/German

Programming tool: Unity 3D Engine

Release: August 2011

Loc kit can be supplied by:
Beginning of July 2011

Golden Master in English can be supplied by:
August 2011



- Exciting simulation for the largest people's fair in the world.
- The rise of a beer dynasty: work your way up from an owner of a takeaway to a celebrated beer tent manager.
- Customize your own character: a traditional Bavarian or a celeb manager? Pick the location of your tent, the amount of staff you need and how much beer and fryer you want to sell.
- New strategic challenges can turn up suddenly while the Oktoberfest is in full swing, prepare yourself for any kind of difficulties and obstacles!

Content:

- Find the best strategy to be the perfect »tent keeper«. Only who keeps house properly and tries to get as many people as possible into his/her beer tent can increase one's total revenue.
- The management of your tent in detail:
 - you have various options of how to arrange your tent according to your own tastes
 - you can choose between decoration, staff, ambience and bands
- The real challenge is during the Oktoberfest itself: boost your beer and fryer consumption as well as the atmosphere in the tent with skillful use of your resources.

